



## Art & Design Language Continuum:

### 2's and Nursery:

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
<b>Mark making and Early Colour</b>					

<b>Mark making and Early Colour</b>	Use simple vocabulary to describe sensory experiences and actions. Begin to link marks to meaning.	mark, line, dot, shape, colour, mix, paint, brush, finger, tool, smooth, rough
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### Reception:

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
<b>Exploring Colour and Shape; Expressive Arts</b>					

<b>Exploring Colour and Shape; Expressive Arts</b>	Use descriptive language for colour, shape and emotion. Begin to explain choices and effects.	draw, pattern, light, dark, bright, shade, circle, face, feeling, happy, sad, mix, blend, create
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### Year 1:

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
<b>Line – Making Your Mark</b>		<b>Unit 2 - Colour Splash Clarice Cliff</b>		<b>Design &amp; Technology</b>	

Describe simple visual elements. Use key art vocabulary to talk about lines, shapes and colours.	<p><b>Making Your Mark (Line):</b> Line, Shape, Pattern, Texture, Mark-making, Thick, Thin, Curved, Straight, Zigzag, Direction, Dots, Dashes, Wavy, Cross-hatching, Outline, Scribble, Horizontal, Vertical, Diagonal, Continuous</p> <p><b>Colour Splash (Clarice Cliff):</b> Colour, Warm, Cool, Primary, Secondary, Mix, Tint, Shade, Tone, Bright, Bold, Pattern, Design, Shape, Contrast, Blending, Painting, Brushstroke, Ceramic,</p>
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	Pottery, Decoration, Motif, Outline, Texture, Abstract, Geometric, Inspired, Vibrant, Artwork, Palette, Composition
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### Year 2:

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Sculpture -Paper Play		MM Hockney + Picasso		Design & Technology	

Develop colour vocabulary. Use adjectives to describe texture and effects. Talk about techniques.	<p><b>Sculpture – Paper Play (Year 2):</b> Sculpture, Form, Shape, Structure, Construct, Fold, Cut, Twist, Curl, Roll, Layer, Join, Attach, Balance, 3D, Design, Create, Build, Texture, Surface, Strength, Stability, Paper, Model, Arrange, Combine, Composition, Pattern, Detail, Experiment, Explore, Decorate</p> <p><b>Making Marks – Hockney &amp; Picasso (Year 2):</b> Line, Shape, Pattern, Texture, Mark-making, Thick, Thin, Curved, Straight, Zigzag, Direction, Outline, Scribble, Dots, Dashes, Wavy, Cross-hatching, Horizontal, Vertical, Diagonal, Colour, Brushstroke, Portrait, Abstract, Collage, Drawing, Sketch, Composition, Form, Experiment, Express, Detail, Tone, Layer</p>
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### Year 3:

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Colour- Prehistoric Painting		MM - Morris + O'Keefe		Design & Technology	

Use technical terms for drawing and painting. Begin to discuss how artists create effects.	<p><b>Colour – Prehistoric Painting (Year 3):</b> Colour, Pigment, Natural, Earth, Warm, Cool, Primary, Secondary, Mix, Shade, Tint, Tone, Layer, Blend, Texture, Pattern, Symbol, Cave, Rock, Illustration, Representation, Storytelling, Ancient, Drawing, Brush, Stencil, Outline, Silhouette, Design, Composition, Detail, Observation</p> <p><b>Making Marks – Morris &amp; O'Keeffe (Year 3):</b> Line, Shape, Pattern, Texture, Mark-making, Thick, Thin, Curved, Straight, Zigzag, Direction, Outline, Scribble, Dots, Dashes, Wavy, Cross-hatching, Horizontal, Vertical, Diagonal, Swirl, Layer, Brushstroke, Contour, Detail, Form, Composition, Experiment, Express, Observation, Flow, Abstract, Natural, Bold</p>
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**Year 4:**

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Sculpture - Mega Materials		MM - Van Gogh + Rousseau		Design & Technology	

<p>Use analytical vocabulary to describe composition and colour harmony.</p> <p>Compare techniques</p>	<p><b>Sculpture - Mega Materials (year 4)</b> : Visualisation, Ceramics, Two-dimensional, Three-dimensional, Organic shape, Sculpture, Tone, Form, Carving, Model, Hollow, Figurative, Abstract, Quarry, Texture, Surface, Join, Pliers, Template, Secure, Mesh, Found objects, Typography, Constructing, Materials, Scale, Display</p> <p><b>MM - Van Gogh + Rousseau (year 4)</b>: Line, Shape, Pattern, Texture, Mark-making, Thick, Thin, Curved, Straight, Zigzag, Direction, Layer, Brushstroke, Contour, Composition, Abstract, Figurative, Expressive, Detail, Symbolism, Landscape, Colour-wash, Mood, Tone.</p>
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**Year 5:**

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Colour - Artist Study		MM - Lee + Hokusai		Design & Technology	

<p>Use evaluative language.</p> <p>Discuss how artists' styles and techniques convey mood or meaning.</p>	<p><b>Colour - Artist Study ( year 5)</b>: Pigment, Hue, Tint, Shade, Tone, Palette, Wash, Layering, Glaze, Primary colours, Secondary colours, Complementary colours, Analogous colours, Monochromatic, Contrast, Saturation, Value, Composition, Motif, Media, Mixed media, Figurative, Abstract, Representation, Texture, Brushstroke, Expression, Colour theory, Observation, Inspiration.</p> <p><b>MM - Lee + Hokusai ( year 5)</b>: Line, Contour, Outline, Shape, Form, Pattern, Texture, Mark-making, Brushstroke, Cross-hatching, Stippling, Direction, Flow, Composition, Layering, Abstract, Figurative, Perspective, Tone, Proportion, Contrast, Detail, Symbolism, Movement, Negative space, Positive space, Expressive, Media, Printmaking, Relief, Monoprint</p>
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**Year 6:**

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Line- Make My Voice Heard		MM - Monet + Renoir		Design & Technology	

<p>Confidently use evaluative and interpretive</p>	<p><b>Line- Make My Voice Heard (year 6)</b> : Maya, Mayan, Imagery, Mark making, Expressive, Character traits, Symbol, Symbolic, Interpretation, Aesthetic,</p>
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language to  
justify artistic  
decisions and  
effects.

Representative, Tone, Chiaroscuro, Technique, Graffiti, Guerilla, Mural, Commissioned, Tonal, Composition, Impact, Audience.

**MM - Monet + Renoir (year 6):** Impressionism, Brushstroke, Chromatic, Palette, Impasto, Dappled light, En plein air, Colour harmony, Figurative, Composition, Visual rhythm, Interpret, Evaluate, Media, Technique, Tone, Layering, Contrast, Texture, Form, Light, Shadow, Hue, Saturation, Observation, Perspective, Expression, Movement, Pattern, Detail, Colour theory

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